

Presentation of the Stars4Media Initiative LucidAREurope









Team's presentation



- "Spatial pioneers"
- White-label platform to distribute VR/AR content via the browser
- Previous journalism clients include ARTE France, VRT and RTE



LEEN SEGERS FOUNDER BE



MAËLLE QUEVILLARD JUNIOR ACCOUNT MANAGER



MAXENCE KOCH TECHNICAL LEADER BE



ELIANA MEJÍA UI/UX LEAD DESIGNER CO

TEURACTIV

- o Pan-European news site available in 13 languages
- Brings Europe closer to its citizens
- Point of reference for key EU decision-makers and diplomats & source of information for thousands of journalists



POL ALFONSO FORTUNY ACCOUNT EXECUTIVE



TOLIS PAPASTOLOPOULOS IT DIRECTOR GR



ÁLVARO RUIZ SOCIAL MEDIA COORDINATOR ES

THE BUILDING

LucidAREurope objectives

- provide a citizen engagement tool to demystify the European Union via WebAR with a focus on
 - the European Open Science Cloud (EOSC)



- use a gamified WebAR experience to engage in a creative way
 - 2 key insights on 11 Brussels-based organisations' contributions to the implementation and vision of EOSC



DG CONNECT



DG RTD



European Parliament



The Council



CETAF



EUA



YERUN



PRACE



ESA



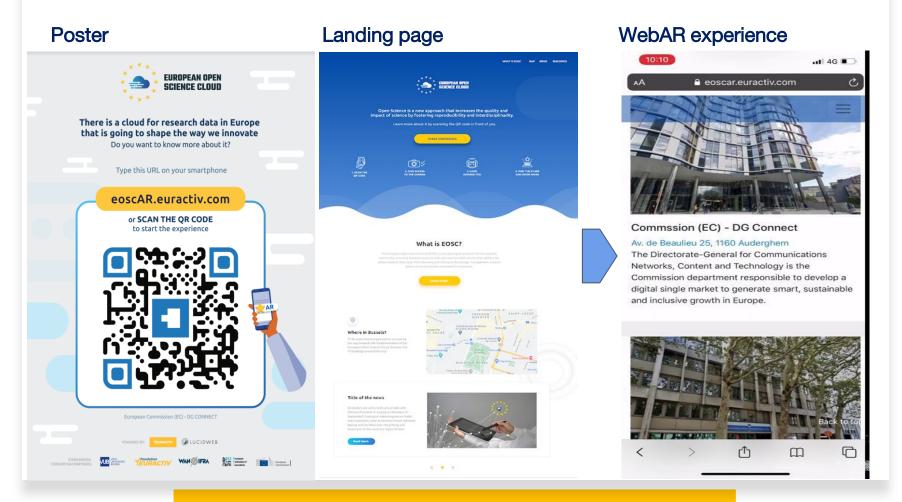
VUB



ERINHA

LucidAREurope results

 WebAR journey around Brussels-based organisations involved in EOSC implementation and vision



Challenges

- Remote coordination
- Hosting & implementation clarification (URL)
- Ensuring consistency throughout the project outputs poster, landing page,
 WebAR experience
- Placement of posters next to the 11 buildings (outside)

Lessons learnt

- Marker-based WebAR involves a physical object
 - Outside of a building, public space
 - Approval needed <> guerilla marketing
- Client lexicon on AR/WebAR vocabulary
- The value of co-creation & collaboration (vs client-agency)